## **Media Server**

The media server streams your digital media files that are stored on the network drive to other UPnP-AV and DLNA compliant clients (e.g. PS3 and Xbox360) on the home network.

•	Media Server	
Enable Media Service Name	Server Service (Service is running)	
Media Folder		Add
Interval	15 minute(s)	
	Strict DLNA	
	TIVO enabled	
	Apply Rescan Refresh	)

Field	ription	
Enable Media Server Service	Select the check-box to enable the media server. The current state of the service is displayed as "Service is stopped" or "Service is running".	
Service Name	The name under which your media server is recognized in the home network.	
Media Folder	Click <b>Add</b> , select the directory where your media files are stored and click <b>Open</b> to add that directory to the folders that will be scanned for media files. You can add multiple folders, separated by a semicolon (;).	
Interval	Set the notify interval, in minutes. This interval deals with the multicast of the media server's presence on the network. By default this is set to 15 minutes.	
Strict DLNA	Check <b>Strict DLNA</b> to strictly adhere to official DLNA standards. This will allow server-side downscaling of very large JPEG images, which may hurt JPEG serving performance on (at least) Sony DLNA products. We recommend leaving this option disabled unless you are having a particular issue with JPEG images.	
TiVo Enabled	Check <b>TiVo Enabled</b> to enable support for streaming *.jpg and *.mp3 files to a TiVo device supporting HMO.	
Apply	Click <b>Apply</b> to save the changes.	
Rescan	Manually rebuild the database and scan for new files.	

For more information about how to use the media server, please see File Management > Media Server.

To find DLNA compliant media devices that can play your media files on the network



drive, look for the "DLNA Certified" logo or use the Product Search on the official DLNA website.



To see which media formats your UPnP or DLNA client supports, please check the user manual of the respective device. Even though the media server can stream a certain format, it does NOT necessarily mean that the client is also able to access and play the file.

## **Supported Media Formats**

Group	Profile Name
Image	• JPEG_LRG • JPEG_MED • JPEG_SM
Audio	• AAC_ISO_320 • LPCM • MP3 • WMABASE • WMAFULL • WMAFULL

Group	Profile Name
	• AVC_MP4_BL_CIF15_AAC_520
	MPEG_PS_NTSC
	• MPEG_PS_PAL
	• MPEG_TS_HD_NA
	MPEG_TS_HD_NA_ISO
	• MPEG_TS_HD_NA_T
	• MPEG_TS_SD_EU
	• MPEG_TS_SD_EU_ISO
Video	• MPEG_TS_SD_EU_T
	• MPEG_TS_SD_NA
	• MPEG_TS_SD_NA_ISO
	• MPEG_TS_SD_NA_T
	• WMVHIGH_FULL
	• WMVHIGH_PRO
	• WMVMED_BASE
	WMVMED_FULL
	• WMVMED_PRO

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